



17. FB CAMPAIGN GAMES

GERMAN REINFORCEMENT GROUP CHART

ID	Group Type	Full	Reduced	Depleted	CPP Cost	Daily Max.	CG Max.		
							I	II	III
IG1	SS <sup>b</sup> Rifle Squadron <sup>cfi</sup>	6 × 6-5-8, 4 × 4-6-8	4 × 6-5-8, 3 × 5-4-8, 3 × 4-6-8	4 × 6-5-8, 3 × 5-4-8, 2 × 4-6-8	7	2	0	2 <sup>m</sup>	5
IG2	SS <sup>b</sup> Pioneer Coy <sup>cfi</sup>	8 × 8-3-8	7 × 8-3-8	6 × 8-3-8	10	1	0	0	1
IG3	Wehrmacht <sup>1a</sup> Grenadier Coy <sup>cfi</sup>	10 × 4-6-7	6 × 4-6-7, 4 × 4-4-7	5 × 4-6-7, 4 × 4-4-7	5	2	1	3	2
IG4	Wehrmacht <sup>1e</sup> PzGrenadier Coy & SPW Sect <sup>cfi</sup>	6 × 4-6-8, 4 × 5-4-8, 3 × SPW 251/1	6 × 4-6-8, 4 × 4-6-7, 2 × SPW 251/1	5 × 4-6-8, 4 × 4-6-7, 2 × SPW 251/1	6	2	0	0	2
		8 × 8-3-8	7 × 8-3-8	6 × 8-3-8					
IG5	Wehrmacht <sup>1e</sup> Pioneer Coy <sup>cfi</sup>	8 × 8-3-8	7 × 8-3-8	6 × 8-3-8	10	1	0	0	0
IG6	Wehrmacht <sup>2nd</sup> Alarm Coy <sup>cfi</sup>	6 × 4-6-7, 4 × 4-4-7	4 × 4-6-7, 3 × 4-4-7, 3 × 4-3-6	5 × 4-4-7, 4 × 4-3-6	4	2	▲	2 <sup>n</sup>	▲ 2
HWG1	SS HW Platoon <sup>1abc</sup>	2 × HMG, 3 × MMG, 2 × 8cm GrW 34 81* MTR			4	1	0	2	3
HWG2	Wehrmacht HW Platoon <sup>1abc</sup>	2 × HMG, 2 × MMG, 2 × 8cm GrW 34 81* MTR			4	1	2	2	3
HWG3	Wehrmacht PzGrenadier HW SPW Sect <sup>1c(f)a</sup>	1 × SPW 251/sMG, 1 × SPW 250/7, 1 × SPW 251/9	1 × SPW 251/sMG, 1 × SPW 251/9	1 × SPW 251/sMG	3	1	1	2	1
		1 × SPW 251/sMG, 1 × SPW 251/22, 1 × SPW 251/16	1 × SPW 251/sMG, 1 × SPW 251/22	1 × SPW 251/sMG					
HWG4	Wehrmacht PzGrenadier HW SPW Sect <sup>1c(f)a</sup>	1 × SPW 251/sMG, 1 × SPW 251/22, 1 × SPW 251/16	1 × SPW 251/sMG, 1 × SPW 251/22	1 × SPW 251/sMG	3	1	0	1	1
AG1	Wehrmacht MT Sect <sup>1c(f)a</sup>	3 × PzKpfw IVH	2 × PzKpfw IVH	2 × PzKpfw IVH	2	1	1	1	1
AG2	Wehrmacht MT Sect <sup>1c(f)a</sup>	3 × PzKpfw VG	2 × PzKpfw VG	1 × PzKpfw VG	3	1	0	2 <sup>m</sup>	1
AG3	SS MT Sect <sup>1c(f)a</sup>	3 × PzKpfw M15/42(i)	2 × PzKpfw M15/42(i)	1 × PzKpfw M15/42(i)	2	1	0	1	1
AG4	Wehrmacht AG Sect <sup>1c(f)a</sup>	2 × StuG III G (L), 1 × StuH 42 (L)	2 × StuG III G (L)	2 × StuG III G (L)	2	1	0	0	1
AG5	SS TD Sect <sup>1c(f)a</sup>	3 × JgdPz 38(t)	2 × JgdPz 38(t)	2 × JgdPz 38(t)	3	1	0	0	1
AG6	Wehrmacht TD Sect <sup>1c(f)a</sup>	2 × JgdPz IV(L), 1 × JgdPz IV/70	1 × JgdPz IV(L), 1 × JgdPz IV/70	1 × JgdPz IV/70	3	1	1	1	1
AG7	Wehrmacht AC Sect <sup>1c(f)a</sup>	2 × PSW 234/2, 1 × PSW 232	1 × PSW 234/2, 1 × PSW 232	1 × PSW 234/2	1	1	1	1	0
AG8	Wehrmacht SPA Sect <sup>1c(f)a</sup>	2 × PzA III/IV	2 × PzA III/IV	1 × PzA III/IV	2	1	1	1	1
AG9	Wehrmacht SPA Sect <sup>1c(f)a</sup>	2 × sIG 38(t)M, 1 × PzA II	1 × sIG 38(t)M, 1 × PzA II	1 × sIG 38(t)M	2	1	1	1	0
AG10	Wehrmacht SPAA Sect <sup>1c(f)a</sup>	1 × SdKfz 10/4, 1 × SdKfz 7/1, 1 × FlaKpz IV/37	1 × SdKfz 7/1, 1 × FlaKpz IV/37	1 × SdKfz 7/1	3	1	1	1	1
AG11	Wehrmacht SPAA SPW Sect <sup>1c(f)a</sup>	3 × SPW 251/21	2 × SPW 251/21	1 × SPW 251/21	3	1	0	1	1
GG1	German INF Gun Sect <sup>1abc</sup>	3 × 7.5cm leIG 18	2 × 7.5cm leIG 18	1 × 7.5cm leIG 18	2	1	0	1	1
GG2	German AT Gun Sect <sup>1abc</sup>	3 × 7.5cm PaK 40	2 × 7.5cm PaK 40	2 × 7.5cm PaK 40	2	1	1	1	1
GG3	German ART Sect <sup>1abc</sup>	3 × 10.5cm leFH 18	2 × 10.5cm leFH 18	1 × 10.5cm leFH 18	2	1	1	1	0
GG4	German AA Sect <sup>1abc</sup>	2 × 2cm FlaK 38, 1 × 3.7cm FlaK 36	1 × 2cm FlaK 38, 1 × 3.7cm FlaK 36	1 × 2cm FlaK 38	2	1	2	2	2
GG5	German AA Sect <sup>1abc</sup>	3 × 2cm FlaKvierling 38	2 × 2cm FlaKvierling 38	2 × 2cm FlaKvierling 38	3	1	1	1	1 <sup>p</sup>
GG6	German AA Sect <sup>1abc</sup>	3 × 8.8cm FlaK 18	2 × 8.8cm FlaK 18	2 × 8.8cm FlaK 18	4	1	1	1	0
GG7	Wehrmacht Heavy MTR Sect <sup>1abc</sup>	3 × 12cm GrW 42	2 × 12cm GrW 42	1 × 12cm GrW 42	3	1	1	1	0
OG1	Wehrmacht Btln Med. Mortar <sup>1gh</sup>	80-mm Battalion Mortar OBA Module (HE/Smoke) [Scarce]			2	1	0	3 <sup>m</sup>	2
OG2	Wehrmacht Hvy. Mortar <sup>1gh</sup>	120-mm MTR OBA Module (HE/Smoke) [Scarce]			3	1	0	3 <sup>m</sup>	2 <sup>p</sup>
OG3	Wehrmacht Hvy. Artillery <sup>1gh</sup>	50+mm OBA Module (HE only) [Scarce]			4	1	0	2 <sup>m</sup>	1 <sup>p</sup>
FG1	Luftwaffe Air Support <sup>1k</sup>	2 × '44 FB	2 × '44 FB	1 × '44 FB	1	1	1	3	2
MG1	German Fortifications <sup>1d</sup>	30 FPP	25 FPP	20 FPP	1	3	15	15	15
MG2	German Sniper	SAN Increase +1			1	1	9	12	6

● Use Panzer-Division 13 units for this RG. ■ Use Panzer-Division "Feldhermhalle" units for this RG. ▲ Use Kampfgruppe Europa units for this RG.

German RG Chart Notes:

- <sup>a</sup> Available for on-map setup at no additional cost on CG Day of purchase.
- <sup>b</sup> Each MG is accompanied by the appropriate 3-4-8 (SS)/2-4-8 (Wehrmacht) HS; each Gun by a 2-2-8 crew.
- <sup>c</sup> To determine Reduced or Depleted Strength see RePh step 17.620.
- <sup>d</sup> Assault Engineers & Sappers (SSR FB21: A11.5; B28.8; H1.22).
- <sup>e</sup> After determining Strength (17.620.1), the Germans may freely exchange one just-purchased SPW 251/1 for one SPW 251/10.
- <sup>f</sup> To determine SW and (Armor) Leaders see RePh steps 17.6202 and 17.6205-6206, respectively.
- <sup>g</sup> Increase CPP cost by one per module purchased with an Offboard Observer (C1.6). Offboard Observer is at Level 7 in any friendly-Controlled east-edge hex. Secretly record the hex prior to Russian setup. Cost is per module. Each Offboard Observer is Retained as long as the module he is assigned to is Retained (see SSR C62 (17.4)).
- <sup>h</sup> Increase CPP cost by one per Pre-Registered hex (C1.23) purchased with module (no module may have > two Pre-Reg. hexes). Each Pre-Reg. Hex is Retained as long as the module is Retained (SSR C69 (17.4)). Purchase of a Pre-Reg. hex(es) in the FB CG allows normal (only) Barrage (E12.1). Each Barrage must have a north-south Hex Grain alignment (E12.11-2). See also SSR C65 (17.4).
- <sup>i</sup> Must enter as reinforcements if entered on the CG Day of purchase [EXC: 17.6194]. The RG is available for on-map setup if purchased on any CG Day prior to that of the scenario. See SSR C68 (17.4) for Infantry/AFV RG entry restrictions.
- <sup>j</sup> Subject to AFV Section Withdrawal as per 12.6142. If > one AFV Section of the same type are in the side's OB, the IDs of those AFV belonging to each Section should be recorded in case that Section is subsequently Withdrawn.
- <sup>k</sup> Apply a -2 drm to its Turn of Entry dr (E7.2) if purchased at two CPP. Each Aircraft RG must be used on its CG Day of purchase or be forfeited (therefore, such an RG should not be purchased if the Weather is Overcast or the Axis side anticipates being Idle [17.623]). German FB aircraft automatically have bombs (see SSR FB22); no E7.21 dr is required.
- <sup>1</sup> German Fortification Purchase Points may be used by either German or Hungarian forces.
- <sup>2</sup> Not available for purchase until on/after 21 January.
- <sup>3</sup> Not available for purchase on/after 25 January.
- <sup>4</sup> Not available for purchase until on/after 27 January.
- <sup>p</sup> Not available for purchase on/after 9 February.