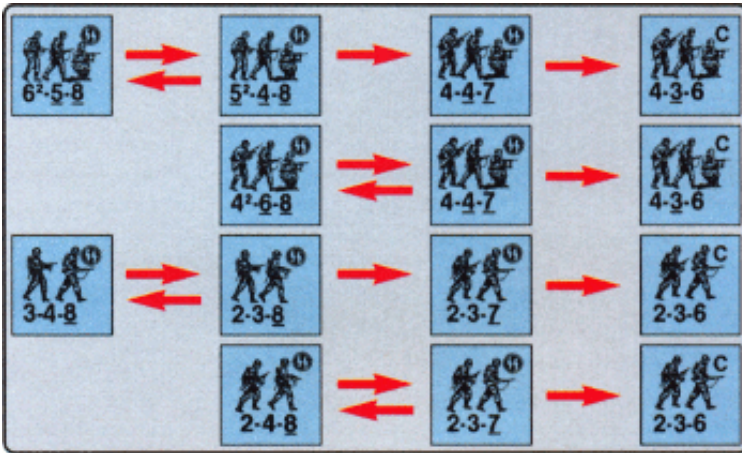




15. FB GERMAN UNITS³¹



15.1 SS UNIT SUBSTITUTION: Due to the siege nature of the fighting in Budapest and their experience level, special Unit Substitution ([A19.](#)) rules apply for non-crew SS MMC. This progression is shown above. All non-crew SS MMC that Battle Harden ([A15.3](#)) follow the reverse of this progression [*EXC: SS 4-4-7s/2-3-7s always Battle Harden to SS 4-6-8s/2-4-8s; [15.2](#)*]. In addition to SS 8-3-8s/3-3-8s and 6-5-8s/3-4-8s, SS 5-4-8s/2-3-8s, 4-6-8s/2-4-8s, and 4-4-7s/2-3-7s are considered Elite Class ([A1.25](#)) troops, but the Morale Factor of SS MMC is never considered underscored [*EXC: the Morale Factor of SS Assault Engineers MMC is considered underscored [J10](#)*]. Any SS MMC Replaced by a Conscript MMC is considered Inexperienced ([A19.3](#)) for all purposes and is no longer considered SS ([A25.11](#)).

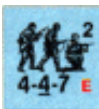
15.2 German 4-3-6s/2-3-6s become non-SS 4-4-7s/2-3-7s when they Battle Harden.



15.3 PANZER-DIVISION 13 UNITS: German MMC with a yellow “sun wheel” symbol in their upper left hand corner represent grenadiers from the Wehrmacht’s Panzer-Division 13. These are treated as normal German units for all purposes.



15.4 PANZER-DIVISION *FELDHERRNHALLE* UNITS: German MMC with a yellow “wolf run” symbol set inside a black shield in their upper left hand corner represent grenadiers from the Wehrmacht’s Panzer-Division *Feldherrnhalle*. These are treated as normal German units for all purposes.



15.5 *KAMPFGRUPPE* EUROPA UNITS: German MMC with a red colored Identity ([A1.24](#)) letter represent troops from the Wehrmacht’s *Kampfgruppe* Europa. These are treated as normal German units for all purposes.

15.6 USE OF HUNGARIAN EQUIPMENT: German units may use Hungarian SW with no penalties beyond those listed in Axis Ammunition Shortage ([16.](#)). German crews may use Hungarian ordnance without additional penalties beyond those listed in Axis Ammunition Shortage ([16.](#)) [*EXC: Hungarian AFVs manned by an Inherent German crew are considered Inexperienced ([D3.45](#)) and are marked with an Inexperienced Crew counter*].